



ALTAMAHA CANINE
CONSULTING . LLC

PUPPY CLASS BEYOND THE BACKYARD

Class	Age	Length	Duration	Minimum	Maximum	Price
Beyond Backyard 1	12 - 18 weeks	55 Minutes	6 Weeks	4	12	\$300
Beyond Backyard 2	18 week & up	55 Minutes	6 Weeks	4	12	\$300

Top 20 Topics for Puppy Class

1. Bite Inhibition
2. Socialization, Handling and Training by People (especially children and men)
3. House training, Chew toy-training, Settle-and-Shush for Home Alone
4. Lure/Reward training—Come, Sit, Down, Stand, Roll Over, and Stays
5. Reward Training—Time-Sampling for “Good Behaviors”
6. Following off-leash
7. Jazz-up and Settle Down
8. Collar Grabs and Emergency Distant Sits (four levels)
9. Proofing Bomb-Proof Stays
10. “Off,” “Take it” and “Thank You” (valued objects) — Fetch & Tug
11. “Woof” and “Shush” on cue
12. Socialization and Play with other Dogs (for Bite Inhibition)
13. The Walk—Integrated Training and Socialization in many Environments.
14. Reward Training Loose-leash Walking and Automatic “Sits”
15. Alternating Lure/Reward Heeling with Walking On-Leash
16. All-or-None Reward Training and Troubleshooting “Polite Greetings” (sit)
17. Interactive Mental Games (SAR with cookie, Kong, person, or dog, Howl, etc..)
18. Interactive Physical Games (Tug o’ War, Tag, Football, Play-fighting, Bubbles)
19. Just Plain Fun Stuff—Tricks (shake, beg, bow, back-up, twirl, hug, etc..)
20. Vocabulary Building Exercises—Discriminations, e.g., “Go to...” and “Fetch...”

Most Common Training Mistakes Made by Owners

1. Aggression Ignored/Encouraged
2. Fearfulness Ignored/Encouraged
3. No Control when Owner Absent - dog allowed to run free
4. No Attempt to Train - “Yes, but...”
5. No Rewards - embarrassed, incapable, good behavior for granted
6. Punish Dog for Coming - after crime, to confine, to stop play
7. No Control when Owner Present - no attention from dog, owner
8. Repeating and Escalating Commands - desensitization
9. Eager to Punish - without firm understanding
10. Too Much Food
11. Dog Kept Outside from Start
12. No Warning Prior to Punishment
13. No Follow Up after Warning

PUPPY 1 CLASS

Objective

Puppy I classes are for puppies between 12 and 18 weeks of age. Unlike adult classes, the puppy class curriculum is huge and comprises bite inhibition (soft mouth), socialization to people (especially children, men, and strangers) and other dogs, temperament training, behavior problem counseling, and basic manners. Puppy class priorities are teaching bite inhibition (so your puppy develops a soft mouth), socializing your puppy and teaching basic manners, with all training interludes embedded in off-leash play. Unlike adult dogs, puppies may be flooded with social stimuli. Trainers should not waste this opportunity to quickly socialize pups to people, and desensitize them to all potentially frightening stimuli. Also, puppies of this age may safely be allowed to play together off-leash. Trainers should capitalize on this narrow time-window of opportunity by teaching classes entirely off-leash, with the only exception of teaching leash-work. All puppies should be handled daily diet of kibble prior to the first session.

Special Instructions for Teaching Off-Leash Puppy Socialization and Training Classes

- Puppy Classes should be taught off-leash at all times (apart from leash-work)
- To maximize socialization, make sure **every person handles every dog**.
- Make sure all puppies participate in the play session. Bullying & shyness / fearfulness **must** be resolved by the end of the first session. This is an emergency. Trying to resolve temperament issues will be much more difficult the second or third week. (Reduce Time-Outs to 5 seconds or less.)
- *Limit talking in class*. Make sure that owners train their dogs for 45 or the 55 minutes (Dogs may spend the other 10 minutes socializing and playing.) Rather than allowing owners to watch demonstrations in awe or partially listening to time-consuming instructions and explanations, make sure that the owners can actually "do it".
- All exercises (training interludes) should be embedded within the 55-minute off-leash play session.
- The play session should be interrupted with a short training interlude every 15 seconds.
- Always quantify the level of performance to establish personal bests, to set realistic training goals, and as proof of improvement and encouragement for the owners.
- Play games for motivation, qualification and owner compliance, covert instructions, explanations, and proofing, to competitions and games
- Always quantify & evaluate time & trials to criterion (weekly Tests and Final Exam) in order to regularly refine your teaching techniques and formats. **Keep records** of how puppies fare in the Weekly Tests. Before making any changes, evaluate how well puppies in current classes perform in the Weekly Tests. Write up your results for publication. (There is not one pet dog trainer in the world who has any comprehensive records of dog training efficiency and effectiveness. I would like you to be the first.)
- Solicit owner input and evaluation. During the first class, ask the owners three things they would like to learn and during the final class, ask owners, 1. Three exercises they found most useful and 2. Three exercises they would like to change or improve

PUPPY 1 CLASS

P1.1 PUPPY WEEK ONE — *need Food Lures & Rewards*

Greet every dog;

Mention: Week 6 MIDTERM; DSD Resource; Puppy 2 and K9 GAMES® Classes

Expectations: EXAM SKILLS

Settle Down dogs and start Handling (Trainer check out each dog)

While owners handle pups and Pass the Puppy

Allow fearful puppies to be off leash on own and then release one large, slow-moving dog

Minute 10: Collar Grab +treat/go play
Collar Grab +treat/go play
Collar Grab +treat/go play
Grab +Settle Down (5 secs.)
Collar Grab +treat/go play by stranger

These 5 min. sections may be completed in 1 minute total:

to make up time and to ensure play session does not get out of control

Minute 15: RT Off (for 3 secs.) & Take it with Food in Hand

Minute 25: Collar Grab +treat/go play
Collar Grab +treat/go play
Grab +Settle Down (5 secs.)
Collar Grab +treat/go play by stranger

Minute 30: Handling & Gentling (5 min.) Q&A + Review ABI 1 (Ouch!)

Minute 35: L/R S-D-S-St-D-St 1. With Food Lure; 2. Handsignals only
Acknowledge every dog in class

Minute 45: Collar Grab +treat/go play
Collar Grab +treat/go play
Grab +Settle Down 5secs
Collar Grab +treat/go play by stranger

Minute 50: Handling & Gentling (5 min.)

Minute 55: Say Goodbye to every dog, **bring Pig's Ear for next class.**

PUPPY 1 CLASS

P1.2 PUPPY WEEK TWO — *need Food Lures & Rewards plus Pig's Ear*

Greet every dog; Mention Dogstar Daily as Resource & Puppy 2

Grab +Sit +treat/go play
Grab +Sit +treat/go play
Grab +Settle Down (10 secs.)
Grab +Sit +treat/go play by stranger

Minute 5: L/R S-D-S-St-D-St 1. Handsignals Only; 2. Verbal -> Signal

Minute 13: Sit Stay (10 secs); Down Stay (15 secs); Stand Stay (5 secs) w food lures & rewards

Minute 18: Grab +Sit +treat/go play
Grab +Sit +treat/go play
Grab +Settle Down (10 secs.)
Grab +Sit +treat/go play by stranger
Grab +Sit +treat/go play by stranger

Minute 23: RT Off & Take It - Food in Hand (8 secs.) (Is dog in a Sit-Stay?)
RT Off, Take It, Thank You with Pig's Ear in Hand (5 secs.)

Minute 31: Group Recall — L/R Follow + Sits & Downs — Acknowledge every dog

Minute 36: Handling & Gentling (5 min) + Pass The Puppy x 2 people
Q&A + Review ABI 2 (No Pressure) + Level 1 Qs to owners

Minute 41: Grab +Sit +treat/go play
Grab +Settle Down (10 secs.)
Grab +Sit +treat/go play by stranger
Grab +Sit +treat/go play by stranger

Minute 45: L/R Off-Leash 1-Step Heel + Sits

Minute 50: GAMES: #Puppy Pushups in 30 secs

Minute 51: Handling & Gentling (4 min) + Pass The Puppy x 2 people

55 Say Goodbye to every dog, **bring chew toy next week.**

PUPPY 1 CLASS

P1.3 PUPPY WEEK THREE — *need Food Lures & Rewards, plus chew toy*

Greet every dog; Mention Dogstar Daily as Resource & Puppy 2

Sit (no contact) +grab/treat/play
Sit (no contact) +grab/treat/play
Sit (no contact) +grab/treat/play
Grab +Settle Down (15 secs.)
Sit (no contact) +grab/treat/play by strangers

Minute 4: S-D-S-St-D-St Hand signals only; Verbal only (no movement) — *Mention MIDTERM*

Minute 10: Sit Stay (10 secs); Down Stay (15 secs); Stand Stay (5secs) no lure, praise & reward lots

Minute 15: Sit (no contact) +grab/treat/play
Sit (no contact) +grab/treat/play
Grab +Settle Down (15 secs.)
Sit (no contact) +grab/treat/play by strangers

Minute 19: RT Off & Take It - Food in Hand (15 secs.) Sit Stay?
RT Off, Take It, Thank You with Chew toy in Hand (10 secs.)

Minute 25: Group Recall — L/R Follow + Sits & Downs with Chew toy — Acknowledge every dog

Minute 30: Handling & Gentling (5 min) + Pass the Puppy x3 people
Q&A + Review ABI 3 (Off!) Level 1-2 Qs to owners

Minute 35: Sit (no contact) +grab/treat/play
Sit (no contact) +grab/treat/play
Grab +Settle Down (15 secs.)
Sit (no contact) +grab/treat/play by strangers

Minute 39: Straight Off-Leash Heel + Sits with Chew toy

Minute 44: RT Walk On-Leash x1 Sit +1 Step, +2 Steps, +3 Steps etc.

Minute 49: GAMES: # S-D-S-St-D-St in 30 secs. 1. With Lure; 2. No Lure

Minute 51: Handling & Gentling (4 min) + Pass The Puppy x 2 people

Minute 55: Say Goodbye to every, **bring tug toy next week.**

PUPPY 1 CLASS

P1.4 PUPPY WEEK FOUR — *need Food Lures & Rewards, plus Tug Toy & Biscuit*

Greet every dog; Mention DSD as Resource & Puppy 2

Sit Stay (no contact) grab/treat/play

Sit Stay (no contact) grab/treat/play

Settle Down (no contact) (20 secs.)

Sit Stay (no contact) grab/treat/play by stranger

Minute 4: S-D-S-St-D-St 1. Hand signals Only (no food lures); 2. Verbal only (no movement)

Minute 10: Sit Stay (20 secs.); Down Stay (30 secs.); Stand Stay (10 secs.) no lures, praise lots

Minute 14: Sit Stay (no contact) grab/treat/play
Sit Stay (no contact) grab/treat/play
Settle Down (no contact) (20 secs.)
Sit Stay (no contact) grab/treat/play by stranger

Minute 18: RT Off & Take It - Food on Floor (10 secs.) but ONLY given by hand
RT Off, Take It, Thank You with Tug Toy in Hand

Minute 24: Group Recall — L/R Follow + S & D with Tug Toy

Minute 28: Handling & Gentling (6 min) + Pass the Puppy x5 & Dress Up
Q&A + Review ABI 4 (Mouthing on Cue) Level 1-3 Qs to owners

Minute 34: Sit Stay (no contact) grab/treat/play
Settle Down (no contact) (20 secs.)
Sit Stay (no contact) grab/treat/play by stranger
Sit Stay (no contact) grab/treat/play by stranger

Minute 38: L/R Long Straightaway Off-Leash Heel & Turn-in-Place + Sits

Minute 43: RT Walk On-Leash Sit +5 Steps-10 steps then add in commands

Minute 48: GAMES: Biscuit Balance

Minute 51: Handling & Gentling (3 min) + Pass The Puppy x 2 people — Acknowledge every dog

Minute 55: Say Goodbye to every dog, **bring tennis ball next week.**

PUPPY 1 CLASS

P1.5 PUPPY WEEK FIVE — *need Food Lures & Rewards, plus Tennis Ball*

Greet every dog

Sit (from distance) +grab +treat +go play (# commands)

Sit (from distance) +grab +treat +go play (# commands)

Come +Sit with Tennis Ball

Come +Sit with Tennis Ball

Settle Down no contact (20 secs.)

Minute 4: S-D-S-St-D-St 1. Hand signals Only; 2. Verbal Only (NO MOVEMENT!)
Mention MIDTERM

Minute 10: Sit Stay (30 secs.); Down Stay (45 secs.); Stand Stay (15 secs.) no lure, praise lots

Minute 14: Sit (from distance) +grab +treat +go play (# commands)

Sit (from distance) +grab +treat +go play (# commands)

Come +Sit with Tennis Ball

Come +Sit with Tennis Ball

Settle Down no contact (20 secs.)

Minute 18: RT Off & Take It — Food on Floor (20 secs.) but ONLY given from Hand
RT Off, Take It, Thank You with Tennis Ball in Hand

Minute 24: Sit (from distance) +grab +treat +go play (# commands)

Sit (from distance) +grab +treat +go play (# commands)

Come +Sit with Tennis Ball

Come +Sit with Tennis Ball

Settle Down no contact (20 secs.)

Minute 28: Handling & Gentling (6 min) + Pass the Puppy x5 people
Q&A + Review ABI Level 1-4 + Qs to owners

Minute 34: Sit (from distance) +grab +treat +go play (# commands)

Sit (from distance) +grab +treat +go play (# commands)

Group Recall

Come +Sit with Tennis Ball

Come +Sit with Tennis Ball

Minute 38: Alt. Walking & Heeling On-Leash

Minute 46: GAMES: Bang! (Dead Dog)

Minute 50: Handling & Gentling (5 min)

Minute 55: Say Goodbye to every dog, **practice for MIDTERM (next week).**
Dress silly for the mid term party, bring food lures & rewards, plus biscuit.

PUPPY 1 CLASS

P1.6 PUPPY WEEK SIX — *need Food Lures & Rewards, plus biscuit*

Big Greeting for every dog

MIDTERM EXAMINATION

- S-D-S-St-D-St
- Hand signals only
- Verbal only
- Off (food in hand) (10 secs.)
- Sit Stay (20 secs.)
- Down Stay (30 secs.)
- Stand Stay (10 secs.)

Minute 30: EVALUATIONS
Sealed in SAE for mailing after class

Minute 35: CLASS PHOTO for NEW Website
plus INDIVIDUAL mugshots

Minute 40: MIDTERM PARTY
Everyone wears something silly, carries something silly, acts silly and trains other dogs with Music

GAMES:
Doggy Dash no lure
Biscuit Balance
Dead Dog
Follow the Leader with lure

Mention Puppy 2 & K9 GAMES

Minute 55: BIG Farewell and Congratulations to every dog & Hand out Diplomas

PUPPY 2 CLASS

Objective

Puppy 1 classes are for puppies between 12 and 18 weeks of age. Unlike adult classes, the puppy class curriculum is huge and comprises bite inhibition (soft mouth), socialization to people (especially children, men, and strangers) and other dogs, temperament training, behavior problem counseling, and basic manners. Puppy 1 class priorities are teaching bite inhibition (so your puppy develops a soft mouth), socializing your puppy and teaching basic manners, with all training interludes embedded in off-leash play. Unlike adult dogs, puppies may be flooded with social stimuli. Trainers should not waste this opportunity to quickly socialize pups to people, and desensitize them to all potentially frightening stimuli. Also, puppies of this age may safely be allowed to play together off-leash. Your trainers will capitalize on this narrow time-window of opportunity by teaching classes entirely off-leash, with the only exception of teaching leash-work. All puppies should be handled daily diet of kibble prior to the first session.

The Most Important Things To Teach Your Puppy

1. Bite Inhibition
2. Socialization with People
3. Household Etiquette
4. Home Alone
5. Sit and Settle Down Commands
6. Dog-Dog Socialization

The Most Urgent Things To Teach Your Puppy

1. Household Etiquette
 2. Home Alone
 3. Socialization with People
 4. Dog-Dog Socialization
 5. Sit and Settle Down Commands
 6. Bite Inhibition
- Evaluation & Improvement

PUPPY 2 CLASS

Top 20 Topics for Puppy Class

1. Bite Inhibition
2. Socialization, Handling and Training by People (especially children and men)
3. House training, Chew toy-training, Settle-and-Shush for Home Alone
4. Lure/Reward training—Come, Sit, Down, Stand, Roll Over, and Stays
5. Reward Training—Time-Sampling for “Good Behaviors”
6. Following off-leash
7. Jazz-up and Settle Down
8. Collar Grabs and Emergency Distant Sits (four levels)
9. Proofing Bomb-Proof Stays
10. “Off,” “Take it” and “Thank You” (valued objects) — Fetch & Tug
11. “Woof” and “Shush” on cue
12. Socialization and Play with other Dogs (for Bite Inhibition)
13. The Walk—Integrated Training and Socialization in many Environments.
14. Reward Training Loose-leash Walking and Automatic “Sits”
15. Alternating Lure/Reward Heeling with Walking On-Leash
16. All-or-None Reward Training and Troubleshooting “Polite Greetings” (sit)
17. Interactive Mental Games (SAR with cookie, Kong, person, or dog, Howl, etc..)
18. Interactive Physical Games (Tug o’ War, Tag, Football, Play-fighting, Bubbles)
19. Just Plain Fun Stuff—Tricks (shake, beg, bow, back-up, twirl, hug, etc..)
20. Vocabulary Building Exercises—Discriminations, e.g., “Go to...” and “Fetch...”

Most Common Training Mistakes Made by Owners

1. Aggression Ignored/Encouraged
2. Fearfulness Ignored/Encouraged
3. No Control when Owner Absent - dog allowed to run free
4. No Attempt to Train – “Yes, but...”
5. No Rewards - embarrassed, incapable, good behavior for granted
6. Punish Dog for Coming - after crime, to confine, to stop play
7. No Control when Owner Present - no attention from dog, owner
8. Repeating and Escalating Commands - desensitization
9. Eager to Punish - without firm understanding
10. Too Much Food
11. Dog Kept Outside from Start
12. No Warning Prior to Punishment
13. No Follow Up after Warnings
14. Adjusting to Dog - when heeling (backwards, circles, recalls)
15. No, or Yo-yo hand signals - for positions or stays
16. Dog Worries at Lure

PUPPY 2 CLASS

Objective

Puppy 2 off-leash classes are reserved for Puppy 1 Graduates only, anytime up to 2 years of age. In Puppy 2 classes, dogs and owners learn higher level off-leash obedience, especially including distance control, emergency sits/downs, stays with heavy distractions, walking on a loose leash, precise heeling, placement commands ("Go to your mat and settle down"), with all training interludes embedded in off-leash play.

To provide an off-leash forum for puppies: to continue developing bite inhibition, to continue socializing with people and other dogs; and to continue enjoying being held and handled (restrained and examined) especially by strangers. To objective assess and improve off-leash performance reliability in terms of Command/Response ratios for every taught behavior, especially Emergency Sits or Downs, rock-solid Stays, and Following during play. To teach some advanced training concepts, such as differential reinforcement to refine performance precision (e.g., for snazzier heeling, faster recalls, and straighter sits), and errorless discrimination for Retrieves, and Go To's (for expanding vocabulary). Class structure is much more heterogenous that Puppy 1 with many different dogs performing different exercises all at the same time, such that all dogs are distractions for others, for example, two dogs following, one heeling, one doing yo-yo recalls (Go To's) across the room, other dogs is Sit, Down, Stand and Bang! Stays, and of course one (very distracting) or two or three dogs playing.

PUPPY 2 CLASS

P1.7 PUPPY WEEK SEVEN — *need Food Lures & Rewards*

Big Greeting for every dog; Settle down dogs

Check every dog — Handling by Trainer (as in TEST)
Mention Week 7 Test = same as Week 12 FINAL;
DSD Resource; and K9 GAMES® Class

WEEK SEVEN TEST

Handling by Trainer:

S-D-S-St-D-St

Hand signals only

Verbal only

Distance (Verbal -> Signal @ 9')

Sit Stay (1 minute)

Down Stay (3 minutes)

Stand Stay (30 seconds)

Following Course +5 Sits + 2 Downs

Minute 30: Sit in Play (no contact) x4
Settle Down in Play (no contact) (30 secs)

Minute 35: RT Off & Take It - Food in Hand & on Floor (but ONLY given by hand)

Minute 40: Sit in Play (no contact) x3
Settle Down in Play (no contact) (30 secs)

Minute 44: L/R Off-Leash Heeling
Heel w Left-; Sit w Right-hand lure
Long straightaways & Turn in Place
One step, clockwise turns & Sit

Minute 50: Sit in Play (no contact) x3
Settle Down in Play (no contact) (30 secs) & Handling

Following off-leash Home & Park; Quantum Leaps, Distance Training
Mention Biscuit Balance & Bang! games

Minute 55: Say Goodbye to every dog, **bring biscuit & chew toy for next week.**

PUPPY 2 CLASS

P1.8 PUPPY WEEK EIGHT — *need Food Lures & Rewards, Biscuit plus Chew toy*

Greet every dog;

Distance Sit in Play x4

Rev & Settle Down (no contact) (10 secs)

Minute 5: R/T Walking On-Leash to 10 steps with leash on shoulder

Minute 10: Off, Take It & Thank You with Chewtoy

Minute 15: Distance Sit in Play x3

Rev & Settle Down (no contact) (10 secs)

Minute 18: S-D-S-St-D-St verbal -> signal

Minute 25: L/R Bang! and RO from Down + Beg

Minute 28: Distance Sit in Play x3

Rev & Settle Down (no contact) (10 secs)

Minute 30: Handling & Gentling 5 min — Pass The Puppy x 5 people

Minute 35: Distance Position Changes & Stays

Sit Stay 30 secs.

Down Stay 45 secs.

Stand Stay 15 secs

Minute 40: Following Course +Sits & Downs w. Chew toy

Minute 45: L/R Off-Leash Heeling w. Chew toy

Long Straightaways & Turn in Place

One step, clockwise turns & Sit

Minute 50: Biscuit Balance

Bang! (Dead Dog)

Minute 55: Say Goodbye to every dog, **bring food lures & rewards & chew toy for next week.**

PUPPY 2 CLASS

P1.9 PUPPY WEEK NINE — *need Food Lures & Rewards, plus Tug Toy or Tennis Ball; Spoons*

Greet every dog;

Distance Sit in Play x4
Play Grab and Sit by Stranger
Rev & Settle Down no contact — (20 secs.)

Minute 5: R/T Walking On-Leash to 20 steps

Minute 10: Take it (Fetch) & Thank You with Tug Toy or Tennis Ball

Minute 15: Distance Sit in Play x3
Play Grab and Sit by Stranger
Rev & Settle Down no contact — (20 secs.)

Minute 18: S-D-S-St-D-St verbal only (mention FINAL)

Minute 25: L/R Bang! from Sit + Creep, Hug, Hind Legs (mention K9 GAMES® Class)

Minute 28: Distance Sit in Play x3
Play Grab and Sit by Stranger
Rev & Settle Down no contact — (20 secs.)

Minute 30: Handling & Gentling & Pass The Puppy (5 min.)

Minute 35: Distance Position Changes & Random Stays
Sit Stay 45 secs.
Down Stay 1 min.+ Proofing DDD
Stand Stay 30 secs (mention FINAL)

Minute 40: Following Course +S, D & St w. Toy

Minute 45: L/R Off-Leash Heeling w. Toy
One step + clock & counter turns; Hustle & Steady (fast & slow); DR Quick Sits

Minute 50: Doggy Dash w. Toy
Woof/Shush

Minute 55: Say Goodbye to every dog, **bring tug toy, tennis ball or frisbee next week.**

PUPPY 2 CLASS

P1.10 PUPPY WEEK TEN — *need Food Lures & Rewards, plus Tug Toy & Biscuit*

Greet every dog
Distance Sit in Play x4
Play Grab & Sit by Stranger x2

- Minute 5: S-D-S-St-D-St verbal only
- Minute 10: Distance Position Changes & Stays (mention FINAL)
Sit Stay 1 min. + Proofing DDD
Down Stay 2 min..+ Proofing DDD
Stand Stay 45 secs
- Minute 17: Distance Sit in Play x3
Play Grab & Sit by Stranger x2
- Minute 20: L/R Bang! from Stand + Backwards @ Front & Heel (mention K9 GAMES® Class)
- Minute 25: Woof/Shush
- Minute 28: Distance Sit in Play x3
Play Grab & Sit by Stranger x2
- Minute 30: Handling & Gentling & Pass The Puppy (5 mins.)
- Minute 35: Following Course +Positions/Stays w. Toy
- Minute 40: L/R Off-Leash Heeling with Toy (Tennis Ball, Tug Toy, Frisbee)
Moving Right, Left & About turns; On-Leash Heeling Course no lure; DR Quick Sits
- Minute 45: Concentric Circles (inner clock-) w. Toy
- Minute 50: On-Leash Walking w. Kibble & Spoon
- Minute 55: Say Goodbye to every dog, **bring tug toy or tennis ball next week.**

PUPPY 2 CLASS

P1.11 PUPPY WEEK ELEVEN — *need Food Lures & Rewards, plus Tug Toy or Tennis Ball*

Greet every dog

Distance Sit in Play x4

Play Grabs & Sits by Strangers x2

- Minute 5: S-D-S-St-D-St hand signals only
 S-D-S-St-D-St verbal only (mention FINAL)
- Minute 12: Distance Position Changes & Stays (mention FINAL)
 Sit Stay 2. min. + Proofing DDD
 Down Stay 3 min. + Proofing DDD
 Stand Stay 60 secs
- Minute 20: Distance Sit in Play x3
 Play Grabs & Sits by Strangers x2
- Minute 23: Woof/Shush
- Minute 25: Following Race w. Toy
- Minute 30: Pass The Puppy — all by strangers
- Minute 35: On-Leash Heeling/Walking w. Toy
- Minute 40: On-Leash Heeling Course no lure — DR Straight Sits
- Minute 45: Concentric Circles (outer clock-) w. Toy
- Minute 50: Musical Chairs
- Minute 55: Say Goodbye to every dog, **practice for FINAL (next week).**
 Dress silly for the final party.

PUPPY 2 CLASS

P1.12 PUPPY WEEK TWELVE — *need Food Lures & Rewards, plus biscuit*

Big Greeting for every dog

FINAL EXAMINATION

Handling by Trainer

S-D-S-St-D-St
Verbal only
Distance (Verbal -> Signal at 9')
Sit Stay (1 min.)
Down Stay (3 min.)
Stand Stay (30 secs)
Following Course +5 S + 2 D

- Minute 30: EVALUATIONS
 Written Sealed in SAE in class for mailing by each person
- Minute 35: CLASS PHOTO plus INDIVIDUAL DOG PHOTOS for Web Site
- Minute 40: GRADUATION PARTY
 Everyone wears something silly, carries something silly, and acts silly
 Follow the Leader
 Musical Chairs
 Doggy Dash
- Mention Repeating Puppy 2 and K9 GAMES® class
- Minute 55: BIG Farewell and Congratulations to every dog & Hand out Diplomas